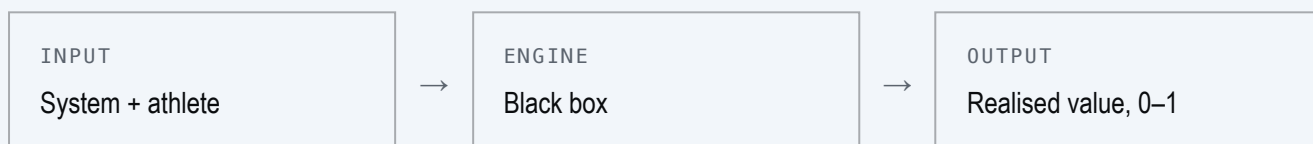


THE SAME ATHLETE IS WORTH MORE IN SOME SYSTEMS THAN OTHERS.

Dextant measures how much of an athlete's value a system realises, and finds the system that realises the most. Domain-agnostic by design, built first in football.

WHAT IT COMPUTES



What goes in, and what comes out. How it computes stays inside. We publish results, not methods.

WHAT IT REFUSES TO DO

- It does not score a fit it cannot support. Where there is no honest number, it returns none.
- It does not flatten different roles onto one league table.
- It does not predict injuries, and it is not a scouting database.

WHAT IT IS BUILT ON

Built on 3M+ public match events across 7 competitions (five European leagues, two international tournaments; 2017/18 season). 379 players scored, as of July 2026.

Event data: Pappalardo, L., Cintia, P., Rossi, A., Massucco, E., Ferragina, P., Pedreschi, D. & Giannotti, F. A public data set of spatio-temporal match events in soccer competitions. Scientific Data 6, 236 (2019). <https://doi.org/10.1038/s41597-019-0247-7>. Dataset licensed CC BY 4.0.

WHO

Adrian Goransch

Adrian Goransch is a co-founder of Dextant and a UEFA B licensed coach. He played professional football before founding Dextant and is a live platform for professional athletes. He knows this market from the inside.

Oliver Cormack

Oliver Cormack is a co-founder of Dextant and built the engine end to end, alone, from the model to the site itself. It is not his first build: his earlier consumer products are live today, with real users and real traffic.